

Brooke Broussard
7742 Max Final
5.17.22

MAX & Unity~ Experiential. Immersion.

Future Plans

Currently I do not have any plans for this project in the future but am thinking very deeply on my future in working with a team of gamers and technologists to build an immersive gaming environment through projection VR. I talked about this in my Immersive World class, there has been a recent patent by Disney where they developed immersive environment through gaming that you can interact with in real time through projection. I love this! I was thinking earlier today about how it is great that I am learning all of this new software as I want to be able to produce at a grander scale soon through working with larger teams to help direct creative and technical on large scale projects. Learning MAX and Unity have given me the confidence to move forward with learning additional softwares without hesitation. I feel through my learning of new softwares, I will be able to grow my knowledge in working with teams that execute projects in varying softwares to help enable mutual creative production process. This excites me, I think I will activate my own company again soon and start to hire people and promote my business and execute on large scale production projects, like a creative agency. That's where my brain is at the moment.